

LARS ANDERSSON

User Experience & Product Designer

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I'm Lars Andersson, a [Senior UX/UI and Product Designer](#) with 15+ years of experience creating user-centered digital solutions that blend functionality with creativity. I bring a [strategic, end-to-end approach to design](#) — from research and ideation to prototyping and execution — with a [focus on usability, clarity, and visual impact](#).

I'm passionate about merging design with emerging technologies, [especially AI, to create smarter, more adaptive user experiences](#). By combining traditional design systems with cutting-edge tools, I lead with agility and a commitment to [continuous learning](#) in an ever-evolving digital landscape.

Whether [leading design or cross-functional teams](#), mentoring talent, or rolling up my sleeves in Figma, my focus remains the same: to [create seamless, intuitive, elegant and empowering experiences](#) that not only meet business objectives but resonate deeply with users.

Education

User Experience Research and Design Specialization

2021 - 2021 [University of Michigan](#)

UI / UX Design Specialization

2020 - 2020 [California Institute of the Arts](#)

Graphic Communication Specialization

20008 - 2009 [Universidad Emilio Cárdenas, S.C.](#)

Graphic Design Bachelors

20005 - 2008 [Universidad Emilio Cárdenas, S.C.](#)

Experience

Autozone

Senior UX UI Designer

Jun 2024 - Present

User Experience & User Interface Design for the AutoZone ecosystem, creating seamless and intuitive experiences that empower our users and elevate efficiency and satisfaction in-store. Our goal is to deliver interfaces that are not only visually appealing but also highly functional and purpose-driven. It's about ensuring a cohesive and enjoyable journey for our users throughout their interactions with our platform.

Self-employed

UX UI Designer - Web Designer

Jun 2008 - Present

My services cover the full spectrum of digital design and development, including User Experience (UX) and User Interface (UI) design, Web Design, and Web Development. Starting from conceptualization to strategy and development, targeting specific audiences with user personas and journey mapping. Prioritizing understanding both user and client needs to create a comprehensive outline of scope that includes sitemaps, wireframing, defining visual style through mockups and prototypes, design systems, as well as HTML - CSS development.

Seagage Online Training Solutions

User Experience Designer - Product Designer

Feb 2021 - Apr 2024

User Experience Design, User Interface Design, and Product Design for a variety of E-Learning and Revenue Growth platforms. Dedicated to create products that offer users meaningful and relevant experiences by carefully designing every step of the process from UX/UI planning and wireframing to visual style development, prototyping, design systems and product integration. This approach encompasses all aspects of branding, design aesthetics, usability, and functionality to ensure our clients' success in the digital landscape.

Virtuozzo

Technical Account Manager LATAM

May 2018 - Mar 2020

I took a user-centric approach to quickly identify client needs, strengthen relationships, unlock revenue opportunities, and develop tailored strategies for sustainable growth in the LATAM market.

Irreverent Marketing

Creative Director

Oct 2015 - Apr 2018

Led account, team, and project management while crafting tailored marketing strategies. Specialized in UX/UI, product design, ATL/BTL, digital marketing, branding, and positioning to drive business success.

CMD Creativo

Creative Director

Jun 2013 - Sep 2015

Shaped creative vision and provided strategic guidance to design and marketing teams, ensuring each project's success through close collaboration and a visionary approach.

UI UX Web Designer / Senior Graphic Designer

Sep 2010 - May 2013

Created high-impact, user-focused designs across media platforms, delivering intuitive, visually engaging experiences that drive results.

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Skills

User-centered design methodologies

UX research (interviews, usability testing, surveys, ethnographic studies)

Visual design & UI systems (color, typography, layout, hierarchy)

Information architecture

Wireframing & prototyping

Micro-interaction and motion design

Responsive & adaptive design

Usability heuristics and evaluation techniques

Mentoring and managing design teams

Design ops and workflow optimization

Aligning design with business objectives and KPIs

Driving innovation through experimentation and prototyping

Prompt engineering and generative design concepts

Designing AI-driven experiences (chatbots, predictive UX, adaptive interfaces)

Design-to-code fluency

Tools & Platforms

Figma

Adobe Creative Suite

HTML/CSS

AI tools: Midjourney, ChatGPT, Figma AI, Copilot, etc.

Certifications

Gen-AI Skills for Creative Content: Opportunities, Issues, and Ethics
2025 [Linkedin Learning](#)

Using AI Tools for UX Design
2025 [Linkedin Learning](#)

Career Essentials in Generative AI by Microsoft and LinkedIn
2024 [Microsoft](#)

Generative AI: Working with Large Language Models
2024 [Linkedin Learning](#)

Generative AI for Business Leaders
2024 [Linkedin Learning](#)

Introduction to Conversational AI
2024 [Linkedin Learning](#)

Introduction to Prompt Engineering for Generative AI
2024 [Linkedin Learning](#)

Gamification: Motivation Psychology & The Art of Engagement
2023 [Udemy](#)

Responsive Web Design
2021 [freeCodeCamp](#)

Understanding User Needs
2021 [University of Michigan](#)

UX Design: From Concept to Prototype
2021 [University of Michigan](#)

UX Research at Scale: Surveys, Analytics, Online Testing
2021 [University of Michigan](#)

Evaluating Designs with Users
2021 [University of Michigan](#)

Introduction to User Experience Principles and Processes
2021 [University of Michigan](#)

EF SET English Certificate (C2 Proficient)
2021 [EF English Test \(EF SET\)](#)

Enterprise Design Thinking Practitioner
2020 [IBM](#)

UX Design Fundamentals
2020 [California Institute of the Arts](#)

Visual Elements of User Interface Design
2020 [California Institute of the Arts](#)

Web Design: Strategy and Information Architecture
2020 [California Institute of the Arts](#)

Web Design: Wireframes to Prototypes
2020 [California Institute of the Arts](#)